

## **2026 Camp James Ray Course Setter Notes**

### **Map**

The maps for white and yellow courses will be at a scale of 1:7500 with a contour of 3.0 meters. They do not cross the paved road and stay on the northeast part of the camp. The rest of the courses will be at a scale of 1:10,000 and use the entire property. Crossing the paved road will be at designated crossing points.

### **Terrain**

The terrain is hilly with open vegetation. The terrain can be flat or have many gullies, earth banks, and dry stream beds, some of them with steep sloping sides. The openness of the vegetation will provide opportunities for point-to-point navigation.

### **Trails**

Many of the trails are very open and distinct; however, some can be covered with leaves and can be hard to find. Some of these trails have been flagged with orange ribbons to assist in following them, though the flagging may be old. Some ruined fences have been freshly flagged near control locations.

### **Water Features**

Lake Texoma is currently at a low level. Streams and ditches are dry. As with trails, some shallow waterways may be difficult to discern due to coverage by leaves.

### **Hazards**

Running through unfamiliar terrain is always dangerous. Notable terrain hazards include high cliffs and earth banks, barbed wire (especially that on the ground), briars, poison ivy, loose rocks, and leaf-hidden hazards. Some trails have small stumps protruding up from the ground and can be an unexpected trip hazard.

### **Sportsmanship**

The courses utilize the entire property and pass through all areas of the camp. If there are campers or other activities, please take care not to disturb them. Do not tamper with the camp property or any orienteering controls you may see. Doing so will result in immediate disqualification from the meet.

## **Courses**

The offered courses are White, Yellow, Orange, Brown, Green, and Red. All courses will use electronic punches. Three hour time limit or 2pm whichever comes first.

Course	Length (km)	Controls
White	2.3	12
Yellow	3.0	12
Orange	3.5	11
Brown	3.7	10
Green	5.0	11
Red	6.6	15

## **Controls**

The controls will be marked with the traditional orange and white bag and will also have an electronic punch box.

## **Special Features**

Special man-made features as indicated on the map and clue sheets by an "x" or "o" can mean signs, tables, benches, poles, posts, or miscellaneous man-made debris.

## **Out of Bounds**

There are a few small areas in the central part of the camp that have been marked on the map with vertical red lines, which indicate out of bounds. These are residential areas for the camp staff. Please respect their privacy. Other out-of-bound areas around the camp are also marked with red vertical lines. Fences marked as un-crossable should be considered as such. All courses have been routed around them.

## **Safety bearing**

If you are lost on the main camp property head southwest to find the paved road that divides the camp. If you have crossed the paved road and are on the southwest part of the camp, head northeast to find the paved road.